

ECS455: Chapter 5 OFDM

5.4 Cyclic Prefix (CP)



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Three steps towards modern OFDM

- 1. Mitigate Multipath (ISI): Decrease the rate of the original data stream via multicarrier modulation (FDM)
- 2. Gain Spectral Efficiency: Utilize orthogonality
- 3. Achieve Efficient Implementation: FFT and IFFT
- Extra step: Completely eliminate ISI and ICI
 - Cyclic prefix

Cyclic Prefix: Motivation (1)

• Recall: Multipath Fading and Delay Spread



Cyclic Prefix: Motivation (2)

- OFDM uses large symbol duration T_s
 - compared to the duration of the impulse response $au_{
 m max}$ of the channel
 - to reduce the amount of ISI
- **Q**: Can we "eliminate" the multipath (**ISI**) problem?
- A: To reduce the ISI, add **guard interval** larger than that of the estimated delay spread.
- If the guard interval is left empty, the orthogonality of the sub-carriers no longer holds, i.e., **ICI** (inter-channel interference) still exists.
- **Solution**: To prevent **both** the **ISI** as well as the **ICI**, OFDM symbol is **cyclically extended** into the guard interval.



Recall: Convolution



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Circular Convolution: Examples 1



Discussion

- **Regular convolution** of an N_1 -point vector and an N_2 -point vector gives (N_1+N_2-1)-point vector.
- *Circular convolution* is performed between two equallength vectors. The results also has the same length.
- Circular convolution can be used to find regular convolution by **zero-padding**.
 - Zero-pad the vectors so that their length is $N_1 + N_2 1$.
 - Example:

 $\begin{bmatrix} 1 & 2 & 3 & 0 & 0 \end{bmatrix} \circledast \begin{bmatrix} 4 & 5 & 6 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} * \begin{bmatrix} 4 & 5 & 6 \end{bmatrix}$

• In modern OFDM, we want to perform circular convolution via regular convolution.

Circular Convolution in Communication

- We want the receiver to obtain the circular convolution of the signal (channel input) and the channel.
- Q: Why?
- A:
 - **CTFT**: convolution in time domain corresponds to multiplication in frequency domain.
 - This fact does not hold for DFT.
 - DFT: circular convolution in (discrete) time domain corresponds to multiplication in (discrete) frequency domain.
 - We want to have multiplication in frequency domain.
 - So, we want circular convolution and not the regular convolution.
- Problem: Real channel does regular convolution.
- Solution: With **cyclic prefix**, regular convolution can be used to create circular convolution.

Example 2

$$\begin{bmatrix} 1 & -2 & 3 & 1 & 2 \end{bmatrix} \circledast \begin{bmatrix} 3 & 2 & 1 & 0 & 0 \end{bmatrix} = ?$$

Solution:
 $1 & -2 & 3 & 1 & 2 & 1 & -2 & 3 & 1 & 2 & 1 & -2 & 3 & 1 & 2 \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & & & & \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & & & & \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & & & & & \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & & & & & \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & & & & & \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & & & & & \\ 0 & 0 & 1 & 2 & 3 & & & & & & & & & & & & & \\ \end{array}$

Let's look closer at how we carry out the circular convolution operation. Recall that we replicate the *x* and then perform the regular convolution (for *N* points)

 $1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$ $2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$ $1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$ $(-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7$ $3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$

 $\begin{bmatrix} 1 & -2 & 3 & 1 & 2 \end{bmatrix} \circledast \begin{bmatrix} 3 & 2 & 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 8 & -2 & 6 & 7 & 11 \end{bmatrix}$

Goal: Get these numbers using regular convolution

Observation: We don't need to replicate the *x* indefinitely. Example 2 Furthermore, when *h* is shorter than *x*, we need only $\begin{bmatrix} 1 & -2 & 3 & 1 & 2 \end{bmatrix} \circledast \begin{bmatrix} 3 & 2 & 1 & 0 \end{bmatrix}$ 0] = ?a part of one replica. h[0] h[1]7 Not needed in the calculation 2 -2 3 2 3 2 2 3 0 $1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$ $2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$ 0 0 1 2 3 $1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$ 0 1 2 3 0 (-2)×1+3×2+1×3=-2+6+3=7 0 0 1 2 3 0 0 2 3 1 $3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$ $\begin{bmatrix} 1 & -2 & 3 & 1 & 2 \end{bmatrix} \circledast \begin{bmatrix} 3 & 2 & 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 8 & -2 & 6 & 7 & 11 \end{bmatrix}$

Try this: use only the necessary part of the replica and then convolute (regular convolution) Example 2 with the channel. $\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = ?$ **Copy** the **last v samples** of the symbols at the **beginning** of the symbol. This partial replica is called the **cyclic prefix**. $1 \ 2 \ 1 \ -2 \ 3 \ 1 \ 2$ $1 \times 3 = 3$ 2 3 $1 \times 2 + 2 \times 3 = 2 + 6 = 8$ 2 3 1 2 3 $1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$ 1 2 3 $2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$ 1 2 3 $1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$ 1 2 3 $(-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7$ 1 2 3 $3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$ $1 \times 1 + 2 \times 2 = 1 + 4 = 5$ 2 3 1 2 3 1 $2 \times 1 =$

Junk!

Example 2

• We now know that

 $\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & 5 & 2 \end{bmatrix}$ Cyclic Prefix $\begin{bmatrix} 1 & -2 & 3 & 1 & 2 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 & 0 & 0 \end{bmatrix}$

• Similarly, you may check that $\begin{bmatrix} -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$ Cyclic Prefix $\begin{bmatrix} 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 & 0 & 0 \end{bmatrix}$

Example 3

- We know, from Example 2, that
- [1 2 1 -2 3 1 2] * [3 2 1] = [3 8 8 -2 6 7 11 5 2] And that

 $\begin{bmatrix} -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$

Check that
[121-23120000000]*[321]
[388-26711520000000]
and
[0000000-2121-3-21]*[321]
[0000000-6-168-5-11-401]

Example 4 • We know that [121-2312] * [321] = [388-2671152] $[-2 \ 1 \ 2 \ 1 \ -3 \ -2 \ 1] * [3 \ 2 \ 1] = [-6 \ -1 \ 6 \ 8 \ -5 \ -11 \ -4 \ 0 \ 1]$ • Using Example 3, we have [121-2312-2121-3-21] * [321] $= \begin{pmatrix} [1 2 1 -2 3 1 2 0 0 0 0 0 0 0] \\ + [0 0 0 0 0 0 0 -2 1 2 1 -3 -2 1] \end{pmatrix} * [3 2 1]$ $\begin{bmatrix} 3 8 8 - 2 6 7 11 5 2 0 0 0 0 0 0 0 \end{bmatrix}$ $0 \quad 0 \quad -6 \quad -1 \quad 6 \quad 8 \quad -5 \quad -11 \quad -4 \quad 0 \quad 1]$ + [0 0 0 0 0 = [388 - 26711 - 1168 - 5 - 11 - 401]

Putting results together...

- Suppose $\underline{x}^{(1)} = [1 2 \ 3 \ 1 \ 2]$ and $\underline{x}^{(2)} = [2 \ 1 \ -3 \ -2 \ 1]$
- Suppose $h = [3 \ 2 \ 1]$
- At the receiver, we want to get
 - $[1 -2 \ 3 \ 1 \ 2]$ $(3 \ 2 \ 1 \ 0 \ 0] = [8 -2 \ 6 \ 7 \ 11]$
 - $[2 \ 1 \ -3 \ -2 \ 1]$ $(3 \ 2 \ 1 \ 0 \ 0] = [6 \ 8 \ -5 \ -11 \ -4]$
- We transmit $\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 & -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix}$. Cyclic prefix Cyclic prefix
- At the receiver, we get

 $\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 & -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix}$ = $\begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & -1 & 1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$ Junk! To be thrown away by the receiver.

Circular Convolution: Key Properties

- Consider an *N*-point signal *x*[*n*]
- Cyclic Prefix (CP) insertion: If x[n] is extended by copying the last v samples of the symbols at the beginning of the symbol:

$$\widehat{x}[n] = \begin{cases} x[n], & 0 \le n \le N-1 \\ x[n+N], & -v \le n \le -1 \end{cases}$$

• Key Property 1: $\{h \circledast x\} [n] = (h \ast \hat{x}) [n] \text{ for } 0 \le n \le N-1$

• Key Property 2:

$${h \circledast x}[n] \xrightarrow{\text{FFT}} H_k X_k$$

 $\mathbf{h} = (h[0], h[1], h[2], \dots h[\nu]) \qquad \mathbf{H} = \mathrm{FFT}(\tilde{\mathbf{h}})$

-zero-padded to length N

OFDM with CP for Channel w/ Memory

- To send N samples $\mathbf{S} = (S_0, S_1, \dots, S_{N-1})$
- First apply IFFT with scaling by \sqrt{N} : $\tilde{\mathbf{s}} = \sqrt{N}$ IFFT(\mathbf{S})
- Then, add cyclic prefix $\mathbf{x} = \left[\tilde{s} \left[N - \nu \right], \dots, \tilde{s} \left[N - 1 \right], \tilde{s} \left[0 \right], \dots, \tilde{s} \left[N - 1 \right] \right]$
- This is inputted to the channel
- The channel output is $\mathbf{y} = \mathbf{x} * \mathbf{h}$ which can be viewed as $\mathbf{y} = \left[p[N - \nu], ..., p[N - 1], r[0], ..., r[N - 1] \right]$
- Remove cyclic prefix to get **r**. (We know that $\mathbf{r} = \mathbf{\tilde{s}} \otimes \mathbf{h}$.)
- Then apply FFT with scaling by $\frac{1}{\sqrt{N}} : \tilde{\mathbf{R}} = \frac{1}{\sqrt{N}} FFT(\mathbf{r})$
- By circular convolution property of DFT,



MATLAB Example (2/2)



OFDM System Design: CP

- A good ratio between the CP interval and symbol duration should be found, so that all multipaths are resolved and not significant amount of energy is lost due to CP.
- As a thumb rule, the CP interval must be two to four times larger than the root mean square (RMS) delay spread.



Summary

- The CP at the beginning of each block has two main functions.
- As guard interval, it prevents contamination of a block by ISI from the previous block.
- It makes the received block appear to be periodic of period *N*.
 - Turn regular convolution into circular convolution
 - Point-wise multiplication in the frequency domain

Reference

 A. Bahai, B. R. Saltzberg, and M. Ergen, *Multi-Carrier Digital Communications:Theory and Applications of OFDM*, 2nd ed., New York: Springer Verlag, 2004.

